

MARGRET WIBMER - margretwibmer.eu

## INFINITE PLAY - 2017

Performance, video, photoseries

*Infinite Play* reflects on the intimate act of dressing and introduces a kinetic garment that deviates from the body, reveals an inside and an outside, has an unfixed appearance, and focuses on the substance of material relations rather than the aesthetics of the surface. This work challenges the paradigm of fashion and considers the interrelatedness of body, culture, garment, movement and time itself as material.

VIDEO

<https://vimeo.com/233796066>



Movement is integral to both the performance *Inserting presence, Inserting a Moment* and the accompanying video *Infinite Play*. Performance and video feature a garment made from an unbleached type of cotton common among tailors for the purpose of making prototypes. It is a flat construction with holes that can be modeled on and around the body in many different ways. Garment and wearer are involved in a fluid conversation through the folding and unfolding of the garment, the exploration of space and volumes. Each movement is a proposal. There is nothing fixed, nothing right or wrong.

This exploration creates a direct relationship between the maker and the matter through the intimate act of dressing. The 'new' is not related to a product but it is related to movement. It functions as a framework to understand the complex dynamic relationship between body, dress and culture. This dialog, which pays attention to the body, the garment and mental space that reveals itself through the movement, can be presented either as a live performance or captured in a moving picture.

I am interested in process rather than form, the becoming of things rather than a designed surface or fixed form. I am interested in the movement and the changing itself that is marked neither by a beginning nor an end. I am interested in the dynamics of fashion and the capacity of a garment to create new relations the moment it is inserted into a new context, to reveal something, which was invisible and unknown. For example, when the garment is performed in front of a camera, the focus is on the conversation between body and garment. When the same act is inserted into a social context (such as an exhibition), spectators are invited to participate and create their own variations. This produces conversations and creates a dynamic between the audience and the performers.

More information:

<http://margretwibmer.eu/inserting-presence-inserting-a-moment-infinite-play/>

## FUTURE PERSPECTIVES

Infinite Play will be further developed as a research project and video archive in collaboration with art institutions in different world locations. This material will serve as a source for developing presentations in various formats from intimate live performances to multichannel video presentations.

Please contact us for further information.

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